



## BlackJack

In **Blackjack**, you play against the dealer.

The object is to draw cards totalling '21' or as close as possible, without going over 21.

Bets are placed, then the dealer gives cards face up—one to each player and one to himself, followed by a second card to each player only. Aces count 1 or 11, picture cards count 10, all other cards count as their face value.

If you have 'Blackjack' - an ace with a picture card or 10—it beats any other combination except a dealer 'Blackjack', and you win 3-2 for your bet. If the dealer also has 'Blackjack', it is a "stand-off" - you neither win nor lose.

If you do not have 'Blackjack', you decide from your hand whether to take more cards (draw) or not to take more cards (stand). You may draw as many cards as you wish until you think you have a score closer to 21 than the dealer will have.

Once all players have finished, it is the dealer's turn to play; they must draw if their card count is 16 or under and must stand if the count is 17 or over.

- If your total is closer to 21 than the dealer, you win even money.
- If your total is lower than the dealer, you lose.
- If you tie with the dealer it is a "stand off" - you neither win nor lose.
- If you go over 21, you lose.

### **Doubling**

If you judge from your first two cards that you have a good chance with your hand, you may double your original bet and draw only one more card.

### **Split Bets**

If your first two cards are a pair, you may split them into separate hands with an additional card on each, by matching your original bet. When you split Aces you receive one card only to each ace.

### **Even Money**

If the dealer's first card is an Ace and the first two cards dealt to the player give a score of 21, the player may take Even Money. The player is paid even money immediately and does not have to wait for the dealer to fail to get a blackjack in order to get paid.

**Gaming from 2pm seven days a week**